Painting the Flesh (4-week course, November 2023)

Synopsis: This short course, geared towards both intermediate and beginner artists, will focus on creating lifelike flesh tones using a variety of techniques. Working from limited palettes up to the full spectrum, learners will focus on describing overall form as well as minute details and variations in colour. A live model will be present every week.

<u>Materials</u>: For the first week, bring at least a blue, brown and Titanium White (ideally Payne's Grey and Burnt Sienna, though other possibilties like Raw Umber/Burnt Umber and Ultramarine/Cobalt blue are also good).

For later weeks, you will need:
Vermilion (or Cadmium Red)
Ivory Black
Yellow Ochre
Quinacridone or Alizarin Crimson
Azo/Nickel Azo/Indian Yellow
Burnt Umber

4-week structure:

Each class is 2.5 hours

First 30 minutes: intro discussion, demonstration and practice Rest of class: painting from live model (short and long poses)

Week 1

Introduction to limited palette (brown, blue and white)

- Palette testing and colour mixing
- Toned ground / blocking in

Introduction to figure

- One-colour gesture painting using the brush to "draw"
- Tonal studies

Week 2

Introduction to Zorn palette

- Palette testing and colour mixing
- Toned ground / blocking in

Continued figure studies

- Live model full body - focus on large planes of colour

Week 3

Introduction to wider palette (including other reds/yellows/browns)

- Palette testing and colour mixing

Continued figure studies

- Focus on smaller gradations of colour
- Focus on parts rather than the whole

Week 4

Continuing wider palette (creating subtle greens/greys as well as bright reds)

- Palette testing and colour mixing

Portrait studies

- Clothed portrait